PROGRAMMING IN VISUAL BASIC (Envelop) (obsolete, but good concepts herein)

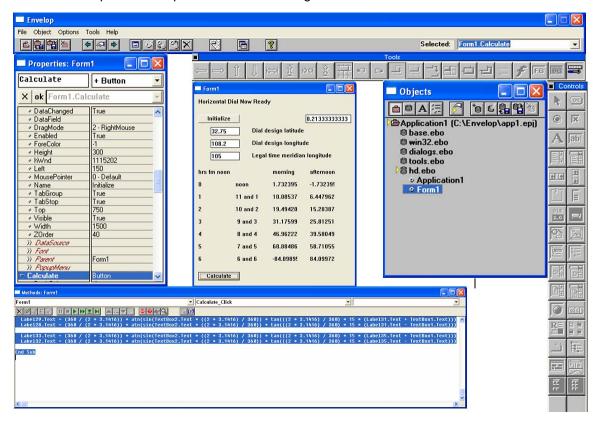
A free version of Visual Basic was available from:-

http://www.freebyte.com/programming/compilers/envelop.html

this is an excellent albeit unsupported product, downloaded as an INSTALL file and six parts, totaling just over 7mb. Once downloaded, each zip fie is expanded into a single common folder, and the SETUP program run. Designed for Windows 95 or later, this runs on Windows XP service packs 1 and 2, Saving project source files is explained in HELP. The FILE/SAVE PROJECT is used to save a program suite. More importantly, to restore them, the OBJECTS form for the application must be clicked, as well as its subsequent FORM and APPLICATION entries.

Visual Basic is object oriented, thus the "screen" or form is designed first, fixed data entered next, and finally the code (methods) is entered for each button (object). When a button (object) is clicked, then its program (method) is invoked. It is thus event driven. The following example is more event driven than truly object oriented although the distinction is somewhat arbitrary.

The actual computer desktop area looks something like the below.



The Microsoft Visual Basic link is:

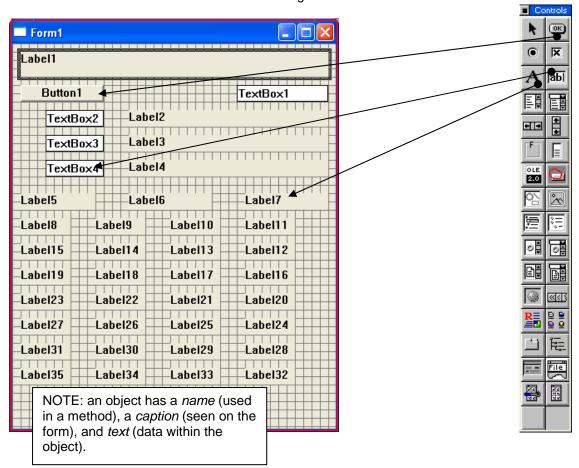
http://msdn2.microsoft.com/en-us/vbasic/default.aspx

Microsoft's Visual Basic 2005 Studio Express for Windows XP service pack 2 is about 60mb after an initial 3mb download and is downloadable for free from their website:

http://msdn.microsoft.com/vstudio/express/downloads/default.aspx

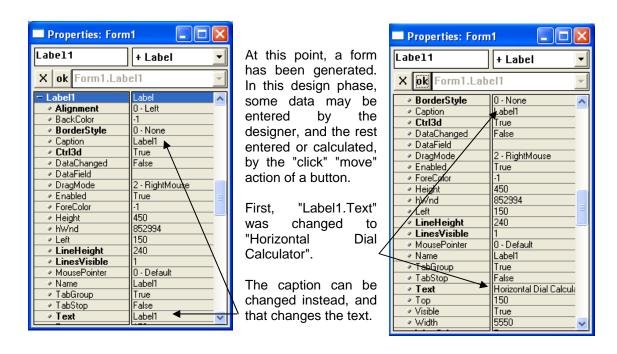
First, a form was established with some "labels" which hold resultant data, some "text boxes" to hold user variable data, and a couple of clickable buttons. This was done by selecting the appropriate tool from the "controls" menu and placing those tools on the form.

The program was developed in a matter of minutes, and some small clarifying changes made as work proceeded. However, the following screens are very close to the product that was designed and which is on the CD associated with Illustrating Shadows.

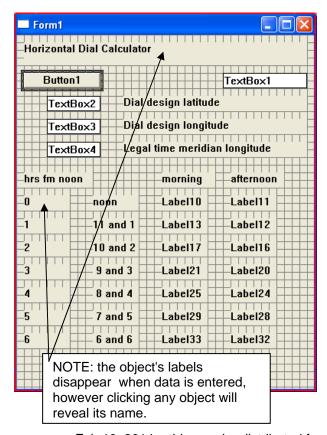


As you develop the "form", some logical sequence of adding objects will simplify their names, names which will be used in methods. If you enter data into the caption field, the form has that caption displayed and not the name of the object itself, and it is the name that is needed in the methods (programming associated with that object).

However, if you forget an object's name, then while building a method, one can click on an object in the form and then identify its label. Then one goes back to the method editor and continues.



Then, other fixed fields were tailored in the same way. When this is done, the labels "Label1" etc are deleted, and replaced by the entered text. Since some of those labels will be used in formulae references, such as the left column of "hrs fm noon", it is important to document the label names. Should this not be done, then the label can still be found by clicking the object in the form display.



At this point, fixed data is entered, what is needed now is the actions to be taken when a button is clicked. The button is an "object", and when clicked, it invokes a "method".

In this case, the objects had a "move" and "click" associated with them.

NOTE: Should you go back and re-edit the form, you may find that some of the text in the label fields may be missing. This can be mitigated by having the "initialize" button set field and label text defaults.

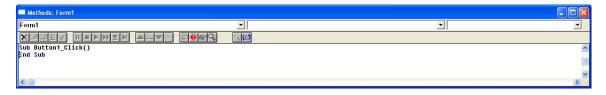
Feb 10, 2014 ~ this may be distributed freely provided the web site credit and this notice are retained

First, Button1 was programmed. The Button1 was selected and this then made active the method editor.



select CLICK in this box...

...which clears the two right hand boxes and generates some skeleton code.



The following code is typed in to the skeleton code. This code ensures default text in Label fields in case the Envelop compiler loses the default data.

```
Sub Initialize Click()
  Label1.Text = "Horizontal Dial Now Ready"
  TextBox2.Text = "32.75"
  TextBox3.Text = "108.2"
  TextBox4.Text = "105"
  TextBox1.Text = (TextBox3.Text - TextBox4.Text) * 4 / 60
  Label8.Text = 0
  Label15.Text = 1
  Label19.Text = 2
  Label23.Text = 3
  Label27.Text = 4
  Label31.Text = 5
  Label35.Text = 6
  Label5.Text = "hrs of noon"
  Label6.Text = "morning"
  Label7.Text = "afternoon"
  Label2.Text = "Design latitude"
  Label3.Text = "Design longitude"
  Label4.Text = "Legal time meridian's longitude"
End Sub
```

and the check box causes this code to be saved.

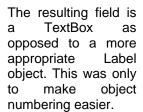


Then, click the button on the main editor to go from edit to run mode.



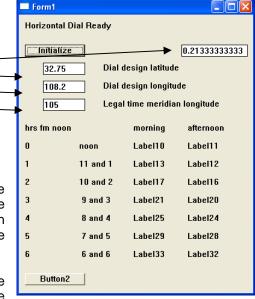
This tests the button's event driven method. In other words, it runs the code.

The result was that the header title was changed, and some default values generated.



While at it, the word "Button1" was changed to the word "Initialize" so that this button would be more meaningful. Visual Basic is case sensitive, so when writing the event driven code, "TextBox" is not the same as "textbox" nor "Textbox".

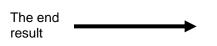
At this point, the fixed data has been built into the objects in the form, now the "Calculate" code must be

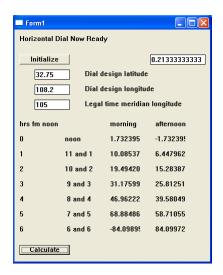


built. This will use Button2, so that was renamed to Calculate. The object's CAPTION appears on the form, the object's NAME is what is used in program references. These are massaged by first clicking the object on the form, which in turn located that object in the PROPERTIES panel, and from there things can be changed. The final step is to click on the "Calculate" button so that the Methods Editor is highlighted, and the code for the hour lines then coded. The Method Editor "move" and "click" is used to identify the correct code for a button click for this object.

```
Sub Calculate Click()
       TextBox1.Text = (TextBox3.Text - TextBox4.Text) * 4 / 60
       Label10.Text = (360 / (2 * 3.1416)) * atn(sin(TextBox2.Text * ((2 * 3.1416) / 360)) *
tan(((2 * 3.1416) / 360) * 15 * (Label8.Text + TextBox1.Text)))
        Label11.Text = -Label10.Text
        Label13.Text = (360 / (2 * 3.1416)) * atn(sin(TextBox2.Text * ((2 * 3.1416) / 360)) * (2 * 3.1416) / 360)) * (2 * 3.1416) / 360) * (3 * 3.1416) / 360) * (3 * 3.1416) / 360) * (3 * 3.1416) / 360) * (3 * 3.1416) / 360) * (3 * 3.1416) / 360) * (3 * 3.1416) / 360) * (3 * 3.1416) / 360) * (3 * 3.1416) / 360) * (3 * 3.1416) / 360) * (3 * 3.1416) / 360) * (3 * 3.1416) / 360) * (3 * 3.1416) / 360) * (3 * 3.1416) / 360) * (3 * 3.1416) / 360) * (3 * 3.1416) / 360) * (3 * 3.1416) / 360) * (3 * 3.1416) / 360) * (3 * 3.1416) / 360) * (3 * 3.1416) / 360) * (3 * 3.1416) / 360) * (3 * 3.1416) / 360) * (3 * 3.1416) / 360) * (3 * 3.1416) / 360) * (3 * 3.1416) / 360) * (3 * 3.1416) / 360) * (3 * 3.1416) / 360) * (3 * 3.1416) / 360) * (3 * 3.1416) / 360) * (3 * 3.1416) / 360) * (3 * 3.1416) / 360) * (3 * 3.1416) / 360) * (3 * 3.1416) / 360) * (3 * 3.1416) / 360) * (3 * 3.1416) / 360) * (3 * 3.1416) / 360) * (3 * 3.1416) / 360) * (3 * 3.1416) / 360) * (3 * 3.1416) / 360) * (3 * 3.1416) / 360) * (3 * 3.1416) / 360) * (3 * 3.1416) / 360) * (3 * 3.1416) / 360) * (3 * 3.1416) / 360) * (3 * 3.1416) / 360) * (3 * 3.1416) / 360) * (3 * 3.1416) / 360) * (3 * 3.1416) / 360) * (3 * 3.1416) / 360) * (3 * 3.1416) / 360) * (3 * 3.1416) / 360) * (3 * 3.1416) / 360) * (3 * 3.1416) / 360) * (3 * 3.1416) / 360) * (3 * 3.1416) / 360) * (3 * 3.1416) / 360) * (3 * 3.1416) / 360) * (3 * 3.1416) / 360) * (3 * 3.1416) / 360) * (3 * 3.1416) / 360) * (3 * 3.1416) / 360) * (3 * 3.1416) / 360) * (3 * 3.1416) / 360) * (3 * 3.1416) / 360) * (3 * 3.1416) / 360) * (3 * 3.1416) / 360) * (3 * 3.1416) / 360) * (3 * 3.1416) / 360) * (3 * 3.1416) / 360) * (3 * 3.1416) / 360) * (3 * 3.1416) / 360) * (3 * 3.1416) / 360) * (3 * 3.1416) / 360) * (3 * 3.1416) / 360) * (3 * 3.1416) / 360) * (3 * 3.1416) / 360) * (3 * 3.1416) / 360) * (3 * 3.1416) / 360) * (3 * 3.1416) / 360) * (3 * 3.1416) / 360) * (3 * 3.1416) / 360) * (3 * 3.1416) / 360) * (3 * 3.1416) / 360) * (3 * 3.1416) / 360) * (3 * 3.1416) / 360) * (3 * 3.1416) / 360) * (3 * 3.1416) / 360) * (3 * 3.1416) / 360) *
tan(((2 * 3.1416) / 360) * 15 * (Label15.Text + TextBox1.Text)))
Label12.Text = (360 / (2 * 3.1416)) * atn(sin(TextBox2.Text * tan(((2 * 3.1416) / 360) * 15 * (Label15.Text - TextBox1.Text)))
                                                                                                                                                                                                                                                                            ((2 * 3.1416) / 360)) *
       Label17.Text = (360 / (2 * 3.1416)) * atn(sin(TextBox2.Text * 3.1416)) * atn(sin(Tex
                                                                                                                                                                                                                                                                            ((2 * 3.1416) / 360)) *
tan(((2 * 3.1416) / 360) * 15 * (Label19.Text + TextBox1.Text)))
        Label16.Text = (360 / (2 * 3.1416)) * atn(sin(TextBox2.Text * ((2 * 3.1416) / 360)) * (2 * 3.1416) / 360)) * (2 * 3.1416) / 360) * (3 * 3.1416) / 360) * (3 * 3.1416) / 360) * (3 * 3.1416) / 360) * (3 * 3.1416) / 360) * (3 * 3.1416) / 360) * (3 * 3.1416) / 360) * (3 * 3.1416) / 360) * (3 * 3.1416) / 360) * (3 * 3.1416) / 360) * (3 * 3.1416) / 360) * (3 * 3.1416) / 360) * (3 * 3.1416) / 360) * (3 * 3.1416) / 360) * (3 * 3.1416) / 360) * (3 * 3.1416) / 360) * (3 * 3.1416) / 360) * (3 * 3.1416) / 360) * (3 * 3.1416) / 360) * (3 * 3.1416) / 360) * (3 * 3.1416) / 360) * (3 * 3.1416) / 360) * (3 * 3.1416) / 360) * (3 * 3.1416) / 360) * (3 * 3.1416) / 360) * (3 * 3.1416) / 360) * (3 * 3.1416) / 360) * (3 * 3.1416) / 360) * (3 * 3.1416) / 360) * (3 * 3.1416) / 360) * (3 * 3.1416) / 360) * (3 * 3.1416) / 360) * (3 * 3.1416) / 360) * (3 * 3.1416) / 360) * (3 * 3.1416) / 360) * (3 * 3.1416) / 360) * (3 * 3.1416) / 360) * (3 * 3.1416) / 360) * (3 * 3.1416) / 360) * (3 * 3.1416) / 360) * (3 * 3.1416) / 360) * (3 * 3.1416) / 360) * (3 * 3.1416) / 360) * (3 * 3.1416) / 360) * (3 * 3.1416) / 360) * (3 * 3.1416) / 360) * (3 * 3.1416) / 360) * (3 * 3.1416) / 360) * (3 * 3.1416) / 360) * (3 * 3.1416) / 360) * (3 * 3.1416) / 360) * (3 * 3.1416) / 360) * (3 * 3.1416) / 360) * (3 * 3.1416) / 360) * (3 * 3.1416) / 360) * (3 * 3.1416) / 360) * (3 * 3.1416) / 360) * (3 * 3.1416) / 360) * (3 * 3.1416) / 360) * (3 * 3.1416) / 360) * (3 * 3.1416) / 360) * (3 * 3.1416) / 360) * (3 * 3.1416) / 360) * (3 * 3.1416) / 360) * (3 * 3.1416) / 360) * (3 * 3.1416) / 360) * (3 * 3.1416) / 360) * (3 * 3.1416) / 360) * (3 * 3.1416) / 360) * (3 * 3.1416) / 360) * (3 * 3.1416) / 360) * (3 * 3.1416) / 360) * (3 * 3.1416) / 360) * (3 * 3.1416) / 360) * (3 * 3.1416) / 360) * (3 * 3.1416) / 360) * (3 * 3.1416) / 360) * (3 * 3.1416) / 360) * (3 * 3.1416) / 360) * (3 * 3.1416) / 360) * (3 * 3.1416) / 360) * (3 * 3.1416) / 360) * (3 * 3.1416) / 360) * (3 * 3.1416) / 360) * (3 * 3.1416) / 360) * (3 * 3.1416) / 360) * (3 * 3.1416) / 360) * (3 * 3.1416) / 360) *
tan(((2 * 3.1416) / 360) * 15 * (Label19.Text - TextBox1.Text)))
       Label21.Text =
                                                                     (360 / (2 * 3.1416)) * atn(sin(TextBox2.Text
                                                                                                                                                                                                                                                                              ((2 * 3.1416) / 360)) *
tan(((2 * 3.1416) / 360) * 15 * (Label23.Text + TextBox1.Text)))
Label20.Text = (360 / (2 * 3.1416)) * atn(sin(TextBox2.Text * ((2 * 3.1416) / 360)) * tan(((2 * 3.1416) / 360) * 15 * (Label23.Text - TextBox1.Text)))
       Label25.Text = (360 / (2 * 3.1416)) * atn(sin(TextBox2.Text))
                                                                                                                                                                                                                                                                              ((2 * 3.1416) / 360)) *
tan(((2 * 3.1416) / 360) * 15 * (Label27.Text + TextBox1.Text)))
Label24.Text = (360 / (2 * 3.1416)) * atn(sin(TextBox2.Text * tan(((2 * 3.1416) / 360) * 15 * (Label27.Text - TextBox1.Text)))
                                                                                                                                                                                                                                                                              ((2 * 3.1416) / 360)) *
       Label29.Text = (360 / (2 * 3.1416)) * atn(sin(TextBox2.Text))
                                                                                                                                                                                                                                                                              ((2 * 3.1416) / 360)) *
tan(((2 * 3.1416) / 360) * 15 * (Label31.Text + TextBox1.Text)))
       Label28.Text = (360 / (2 * 3.1416)) * atn(sin(TextBox2.Text *
                                                                                                                                                                                                                                                                             ((2 * 3.1416) / 360)) *
tan(((2 * 3.1416) / 360) * 15 * (Label31.Text - TextBox1.Text)))
Label33.Text = (360 / (2 * 3.1416)) * atn(sin(TextBox2.Text * tan(((2 * 3.1416) / 360) * 15 * (Label35.Text + TextBox1.Text)))
                                                                                                                                                                                                                                                                              ((2 * 3.1416) / 360)) *
Label32.Text = (360 / (2 * 3.1416)) * atn(sin(TextBox2.Text * ((2 * 3.1416) / 360)) * tan(((2 * 3.1416) / 360) * 15 * (Label35.Text - TextBox1.Text)))
        Label5.Text = "hrs of noon"
       Label6.Text = "morning"
       Label7.Text = "afternoon"
       Label2.Text = "Design latitude"
       Label3.Text = "Design longitude"
       Label4.Text = "Legal time meridian's longitude"
End Sub
```

The code is inserted in the method editor, and the system switched from edit to execute mode and thus tested.



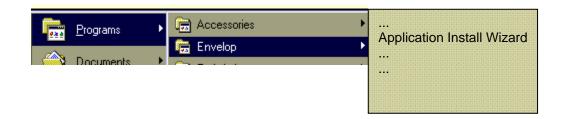


The developed system can be saved. Saving project source files are not well explained in HELP. The FILE/SAVE PROJECT as well as the prompted FILE/SAVE MODULE are used to save a program. More importantly, to restore them, the OBJECTS "form" for the application must be clicked, as well as its subsequent FORM and APPLICATION entries.

The end result is three files.

- .ebj The project file, small, a sort of coordinating file.
- .ebo The objects file mostly, relates to the form and application.
- .exe The executable program.

While the .exe file can be executed as is, it uses .dll files that only exist if Envelop's Visual Basic are installed. So, exporting these Visual Basic programs means the end user also installing Envelop. An alternative is to click on START, PROGRAMS, ENVELOP, and select the Application Install Wizard. This should generate a fully executable program.



However, even this may not install all of the required .dll files.

Never the less, the Envelop Visual Basic system is a good package, easy to use, and complete with an extensive help system to facilitate a programmer new to object oriented techniques, and in an IDE (integrated development environment).

The Envelop implementation of Visual Basic runs on Windows XP both service pack's 1 and 2.

As will be seen, the Visual Basic IDEs are a good introduction to the JAVA NetBeans IDE.

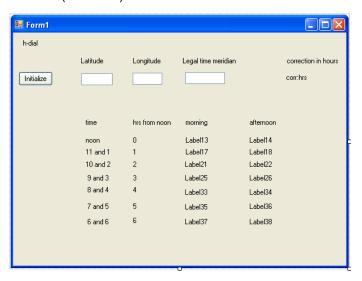
## PROGRAMMING IN VISUAL BASIC EXPRESS (Microsoft)

Visual Basic Express is downloaded, first as a 3mb installer, then as 60mb of code, if the installer likes your system. And XP SP1 is not liked.

This is from Microsoft, and the registration process is cumbersome.

While the tool bars can get in the way of your work, the process is similar to the Envelop Visual Basic system.

The coding for the button clicks is similar but notice that a function's library name is used in the function calls, e.g.:- System.Math.Tan where "System.Math." is the library holding the "Tan" function.



The url for the Visual Basic Express, and other light weight Express products is:-

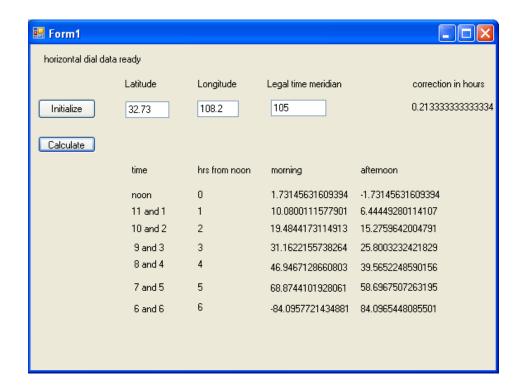
http://msdn.microsoft.com/vstudio/express/downloads/default.aspx

And Microsoft's main Visual Basic web page is:-

http://msdn2.microsoft.com/en-us/vbasic/default.aspx

Here is some Visual Basic Express code for the horizontal dial.

```
Public Class Form1
   Private Sub Buttonl_Click(ByVal sender As System.Object, ByVal e As System.EventArgs)
Handles Button1.Click
        Labell.Text = "horizontal dial ready"
       TextBox1.Text = 32.73
       TextBox2.Text = 108.2
       TextBox3.Text = 105.0
        Label6.Text = 4 * (TextBox2.Text - TextBox3.Text) / 60
        Button2.Text = "Calculate"
   End Sub
   Private Sub Button2_Click(ByVal sender As System.Object, ByVal e As System.EventArgs)
Handles Button2.Click
       Label1.Text = "horizontal dial data ready"
        Label6.Text = 4 * (TextBox2.Text - TextBox3.Text) / 60
       Label13.Text = (360 / (2 * 3.1416)) *
{\tt System.Math.Atan(System.Math.Sin(TextBox1.Text * ((2 * 3.1416) / 360)) *}
System.Math.Tan(((2 * 3.1416) / 360) * 15 * (Label12.Text + Label6.Text)))
        Label14.Text = -Label13.Text
        Label17.Text = (360 / (2 * 3.1416)) *
System.Math.Atan(System.Math.Sin(TextBox1.Text * ((2 * 3.1416) / 360)) *
System.Math.Tan(((2 * 3.1416) / 360) * 15 * (1 + Label6.Text)))
       Label18.Text = (360 / (2 * 3.1416)) *
System.Math.Atan(System.Math.Sin(TextBox1.Text * ((2 * 3.1416) / 360)) *
System.Math.Tan(((2 * 3.1416) / 360) * 15 * (1 - Label6.Text)))
. . . . . .
   End Sub
End Class
```



The final program can be published, and of course it asks where to. Selecting a CD does not eliminate the fact that when the program is installed elsewhere, it still needs to download all sorts of Microsoft run time facilities.

## PROGRAMMING IN VISUAL BASIC .NET 2003 Learning Edition (Microsoft)

Visual Basic .net 2003 is available for less than \$100 including shipping. It arrives with a full book and a number of CDs. The installation process, while taking a lot of time, is simple. The system worked first time, and was easy to use. The Visual Basic Express code was ported pretty much as-is with the labels changed due to different labeling sequences.

However, the program was enhanced with a graphical depiction of the hour lines, this was simple trigonometry. The "hour label" was moved from a set of labels, and what was left was identified as non displayed hours. The code for moving the labels was not elegant since it was a series of relocations for each hour, as opposed to a loop. This was because no easy method was found to iterate through a set of labels.

Additionally, buttons were left blank until enabled. The following is the code that runs when the INITIALIZE button is clicked.

```
Private Sub Button1_Click(ByVal sender As System.Object, ByVal e As System.EventArgs)
Handles Button1.Click

REM *** initialization stuff ***

Label1.Text = "horizontal dial setup"

TextBox2.Text = 32.75
TextBox3.Text = 108.2
TextBox4.Text = 105

Label3.Text = 4 * (TextBox3.Text - TextBox4.Text) / 60

Button2.Text = "CALCULATE"

End Sub
```

The following is the code that runs when the CALCULATE button is clicked.

```
Private Sub Button2_Click(ByVal sender As System.Object, ByVal e As System.EventArgs)
Handles Button2.Click
        REM *** display hour line data ***
       Labell.Text = "Horizontal Dial figures ready"
        Label3.Text = 4 * (TextBox3.Text - TextBox4.Text) / 60
        Button2.Text = "calculated"
       Label10.Text = (360 / (2 * 3.1416)) *
System.Math.Atan(System.Math.Sin(TextBox2.Text * ((2 * 3.1416) / 360)) *
System.Math.Tan(((2 * 3.1416) / 360) * 15 * (0 + Label3.Text)))
       Labell1.Text = -Labell0.Text
       Label14.Text = (360 / (2 * 3.1416)) *
System.Math.Atan(System.Math.Sin(TextBox2.Text * ((2 * 3.1416) / 360)) *
System.Math.Tan(((2 * 3.1416) / 360) * 15 * (1 + Label3.Text)))
        Label15.Text = (360 / (2 * 3.1416)) *
System.Math.Atan(System.Math.Sin(TextBox2.Text * ((2 * 3.1416) / 360)) *
System.Math.Tan(((2 * 3.1416) / 360) * 15 * (1 - Label3.Text)))
. . . . .
       Button3.Text = "DRAW"
   End Sub
```

The following is the code that runs when the DRAW button is clicked.

```
Private Sub draw_Click(ByVal sender As System.Object, ByVal e As System.EventArgs)
Handles Button3.Clic\overline{k}
        REM *** DRAW ***
         Dim darea As System.Drawing.Graphics
         darea = Me.CreateGraphics
         Dim pcolr As New System.Drawing.Pen(System.Drawing.Color.Red)
         Dim pcolb As New System.Drawing.Pen(System.Drawing.Color.Blue)
         Dim pcolg As New System.Drawing.Pen(System.Drawing.Color.Green)
         REM *** Define top left right bottom of the drawable area
         Dim lx, rx, xtox, xhalf As Integer
        Dim xc As Integer
        Dim ty, by, ytoy As Integer
         REM *** set drawing area coordinates - X is 300+300 wide - Y is 300
         1x = 10
        xtox = 600
xhalf = xtox / 2
        rx = lx + xtox
        xc = (lx + rx) / 2
        REM *** thus we have two half boxes each is 300 by 300
         ty = 350
        ytoy = 300
by = ty + ytoy
        REM *** draw a boundary area and two 45 degree lines
        darea.DrawRectangle(pcolr, lx, ty, xtox, ytoy)
darea.DrawLine(pcolr, xc, by, xc + xhalf, by - ytoy)
darea.DrawLine(pcolr, xc, by, xc - xhalf, by - ytoy)
darea.DrawLine(pcolr, xc, by, xc + 0, by - ytoy)
        REM *** now draw hour lines
        Dim i As Integer
        Dim ii As Short
         For i = -6 To +6 Step 1
             Dim ang As Short
             Dim xxx, yyy As Short
             ii = i
             REM *** derive the hour line angle
             ang = (360 / (2 * 3.1416)) * System.Math.Atan(System.Math.Sin(TextBox2.Text *
((2 * 3.1416) / 360)) * System.Math.Tan(((2 * 3.1416) / 360) * 15 * (ii - Label3.Text)))
             REM *** work the coordinates - this is regardless of am or pm
             If System.Math.Abs(ang) > 45 Then
                 xxx = xtox / 2
                 yyy = xxx / System.Math.Tan(((2 * 3.1416) / 360) * ang)
             End If
             If System.Math.Abs(ang) < 45 Then</pre>
                 yyy = -1 * (xtox / 2)
                 xxx = yyy * System.Math.Tan(((2 * 3.1416) / 360) * ang)
             End If
             If ang = 45 Then
                 xxx = xtox / 2
                 yyy = ytoy
             REM *** do scaling for whatever reason
             xxx = 0.89 * xxxyyy = 0.89 * yyy
             REM that is poor coding, the 0.89 should be in a constant, not entered twice
             REM *** draw the lines
             REM if lines below the border we drop them
             If i <= 0 Then
                 REM *** morning hours
                  If (by + yyy) \le by Then
                      REM This line is above the border
                      darea.DrawLine(pcolb, xc, by, xc - xxx, by + yyy)
                 End If
                 REM *** afternoon hours
```

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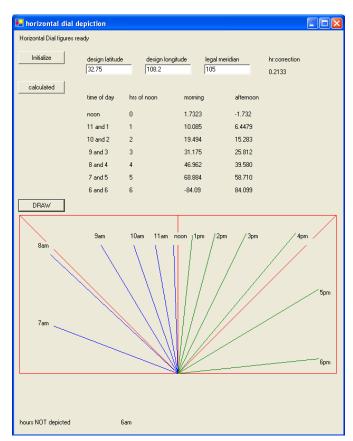
```
If System.Math.Abs(ang) > 45 Then
              REM not elegant but works
              xxx = -1 * xxx
         yyy = -1 * yyy
End If
         If (by + yyy) <= by Then
REM This line is above the border
              darea.DrawLine(pcolg, xc, by, xc - xxx, by + yyy)
     End If
    REM *** at this point, ( xc - xxx, by + yyy ) are the line end points If (by + yyy) <= by Then REM *** this was a line within the boxed border
         REM *** this code is not very elegant but it works
         If i = -6 Then
             Label40.Location = New Point(xc - xxx, by + yyy)
         End If
         If i = -5 Then
              Label41.Location = New Point(xc - xxx, by + yyy)
         End If
         If i = -4 Then
             Label42.Location = New Point(xc - xxx, by + yyy)
         End If
         If i = -3 Then
              Label43.Location = New Point(xc - xxx, by + yyy)
         End If
         End If
         If i = 6 Then
              Label52.Location = New Point(xc - xxx, by + yyy)
         End If
    End If
Next
Label2.Text = "hours NOT depicted"
```

End Sub

To the right is a depiction of the tabular as well as graphical dial display.

This code is not elegant in that iteration is not used. The code is structured, and is event driven.

This code is a good model for additional work, and the logic in the DeltaCAD "macros" can easily be ported to this Visual Basic.



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## STATUS AS OF 2014

1.	Envelop	no longer available does not work on Windows 8
2.	VB Express	can be imported into Visual Studio with ease has been imported in the Illustrating Shadows folders
3.	VB Net 2003	can be imported into Visual Studio with ease has been imported in the Illustrating Shadows folders